

Sumit Pandey

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Oslo, Norway

SKILLS

Design

Ecosystem Mapping

Workshop Facilitation

Information Architecture

Task flow Analysis

Wireframing

Storyboarding

(Hi/Lo-Fi) Prototyping

Field Research

User Interviews

Contextual Inquiry

Competitive Reviews

Co-Design

Creative Coding

Tangible Interaction

Project Management

Client Relations

Cross-Collaboration

Giga-Mapping

Team Leadership

Technical Communication

Tools

Sketch

Illustrator

Adobe XD

Invision

OmniGraffle

Fusion 360

Language

English

Hindi

AWARDS

Best Paper, IHCI 2013

Finalist, IxDA Awards 2012

World top ten, IEEE President's

Challenge, 2009

Senior Interaction Designer with 6 years experience leading design-led collaborations with more than 10 clients in varied technical domains; throughout the product design & development cycle.

EXPERIENCE

The University of Oslo Library, Project Design Lead (Contract – LibraryUX 1 & 2 Projects)

Jan 2015 - June 2018 • Oslo, Norway

- Developed approaches to position design as a strategic competence within the library to help evaluate and improve the user experience of existing services and designing new ones.
- Facilitated 11 two-day design workshops at libraries in UiO, NTNU Trondheim, Gothenburg University, and the National Library of Finland for more than 300 attendees.
- Helped create and lead a core LibraryUX team, consisting of six members of the library staff and leadership to conduct and manage design workshops at academic libraries in the Nordic region.
- Collaborated with a branding expert and the LibraryUX team to develop Frilux – a brand and set of touchpoints that represent the library's values and long-term vision for design.

Creative Europe, Interaction Design Researcher (Contract – YoungExpressions Project)

Jan 2015 - June 2017 • Oslo, Norway

- Independently designed and exhibited three design projects, involving smart technologies, machine learning and voice-based devices, to critically explore their cultural impact.
- Mentored ten student projects, out of which four received course design awards; coordinated and led three workshops and events with 25 international media artists.
- Helped manage and coordinate different aspects of the project, such as the creation of a best practices guide, budgets, milestones, timelines, and reports for the EU's Creative Europe team.

Globant, Senior UX Design Consultant

Apr 2014 - Dec 2014 • Pune, India

- Led design teams while working for two stealth-mode cloud enterprise infrastructure startups, and defined their products' information architecture, interaction strategy, and key screens.
- Redefined the multi-channel app onboarding experience for Seclore Technologies, reducing customer drop-off by an estimated 50% through on-site workshops with the core product team.

Globant, UX Design Consultant

Sept 2011 - Apr 2014 • Pune, India

- Consulted for more than 10 local and international clients, ranging from early-stage startups to industry-leading businesses across platforms such as mobile, web, and desktop.
- Collaborated with product teams and leadership to continuously map business and technical requirements and user needs, so they aligned with the product ecosystem, information architecture, and design concept.
- Created detailed designs and prototypes and supported in-house and client-side development teams throughout implementation to ensure consistent, on-time, and under-budget deliveries.
- Published case-studies and led workshops at Asia-Pacific CHI (2013) and HCI International (2014).

EDUCATION

The University of Oslo, PhD (Interaction and Strategic Design)

2015 - 2019 • Oslo, Norway

National Institute of Design, Post Graduate Diploma in Design (New Media Design)

2009 - 2011 • Gandhinagar, India

Dhirubhai Ambani Institute of Information and Communication Technology, Bachelor of Technology (Information and Communication Technology)

2005 - 2009 • Gandhinagar, India